1
00:00:04,390 --> 00:00:03,909
corrupted one the question is whether

2
00:00:07,030 --> 00:00:04,400
the

3
00:00:08,390 --> 00:00:07,040
screaming troll that disappears is

4
00:00:11,669 --> 00:00:08,400
identical

5
00:00:13,270 --> 00:00:11,679
with the one that reappears and so

6
00:00:14,230 --> 00:00:13,280
that's a transporter problem in star

7
00:00:17,430 --> 00:00:14,240
trek isn't it

8
00:00:20,790 --> 00:00:17,440
well uh it seems to me that

9
00:00:24,230 --> 00:00:20,800
uh the problem of identifying

10
00:00:26,630 --> 00:00:24,240
those things comes down to always a

11
00:00:30,710 --> 00:00:26,640
statistical and a probabilistic

12
00:00:34,389 --> 00:00:30,720
argument so the the

13
00:00:37,670 --> 00:00:34,399

the question still remains to find

14
00:00:40,790 --> 00:00:37,680
convincing arguments which are

15
00:00:44,069 --> 00:00:40,800
statistical and probabilistic instead of

16
00:00:45,990 --> 00:00:44,079
100 percent certain well

17
00:00:48,150 --> 00:00:46,000
first of all you're raising problems

18
00:00:50,709 --> 00:00:48,160
that are both epistemic and metaphysical

19
00:00:51,990 --> 00:00:50,719
in terms of philosophy because there's

20
00:00:53,510 --> 00:00:52,000
lots of debates still going on what

21
00:00:54,950 --> 00:00:53,520
causality is how it all works together

22
00:00:58,549 --> 00:00:54,960
and all that kind of thing

23
00:01:00,549 --> 00:00:58,559
and how we know what we know um

24
00:01:02,069 --> 00:01:00,559
it goes into the statistics in that and

25
00:01:03,670 --> 00:01:02,079
and in fact there's just no time to

26
00:01:05,030 --> 00:01:03,680
address those kind of issues here i had

27
00:01:05,830 --> 00:01:05,040
to simplify in order to fit it all

28
00:01:08,149 --> 00:01:05,840
together

29
00:01:09,830 --> 00:01:08,159
but in fact if we go with your premise

30
00:01:11,190 --> 00:01:09,840
there is one problem

31
00:01:12,950 --> 00:01:11,200
we have to treat the rest of the world

32
00:01:15,270 --> 00:01:12,960
the same way

33
00:01:16,310 --> 00:01:15,280
and it's not just psy experiences not

34
00:01:17,830 --> 00:01:16,320
just these kind of

35
00:01:19,670 --> 00:01:17,840
extra physical kinds of things that

36
00:01:21,350 --> 00:01:19,680
occur that you treat that way

37
00:01:23,590 --> 00:01:21,360
but the rest of our perception of the

38
00:01:26,469 --> 00:01:23,600

rest world has similar problems and so

39
00:01:28,310 --> 00:01:26,479
in fact life is a statistical game we

40
00:01:29,350 --> 00:01:28,320
gauge the probability of the truth of

41
00:01:31,270 --> 00:01:29,360
what we know

42
00:01:32,789 --> 00:01:31,280
based on how it fits into the context or

43
00:01:35,670 --> 00:01:32,799
coheres with the rest of

44
00:01:37,109 --> 00:01:35,680
everything else that we know and so we

45
00:01:38,149 --> 00:01:37,119
just weigh evidence that's all we do is

46
00:01:39,910 --> 00:01:38,159
weigh evidence

47
00:01:41,350 --> 00:01:39,920
and we think we know something but we

48
00:01:42,310 --> 00:01:41,360
only know it better than we than we know

49
00:01:44,230 --> 00:01:42,320
something else